



Rotation: Gold Train

Equipment:

Marker cones x10, hula hoop.

Set-up:

Place all 10 marker cones at one end of the floor and a hula hoop at the other end.

Description:

The aim of this game is for the students to get all 10 of the pieces of gold (marker cones) back to the ship (hula hoop). This will require thinking, rotation, and speed.

Instructions:

The students will work as a team to try and get all the pieces of gold back to the ship. There are a number of restrictions in the way. They can only move one piece of gold at a time. The person holding the gold cannot move. The gold cannot be thrown. The key is to create a chain and after a student passes it on they move to the next space in the chain. If a rule is broken then the piece of gold being transported is lost.

Scoring:

Each student will score a 3 if all 10 pieces of gold make it to the other side successfully. If only 5-9 pieces get there then the students score a 4, any less than 5 successfully then all students score a 5.

